

# Sales Effort and Coordination in an O2O Supply Chain with Two-Period of Marketing

Jing Shi

School of Economics & Management, Shanghai Maritime University, Shanghai, China

Email: jingshi@shmtu.edu.cn

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## Abstract

O2O supply chain has been a hot issue worldwide in recent years. This paper studies a two-period marketing problem in an O2O supply chain consisting of a manufacturer and an offline retailer. Besides the offline channel, the manufacturer owns an online channel which markets to the online customers and directs potential customers to the offline retailer. The retailer provides service for both the offline customers and the directed customers from online channel. The centralized and decentralized settings are both analyzed. The sales effort level of the retailer is higher than that of the manufacturer under centralized setting. The service levels of both retailer and manufacturer and supply chain profit under the decentralized setting are lower than that of the centralized setting. This paper finds that a two-way subsidy contract can fully coordinate the supply chain.

## Keywords

O2O, Supply Chain, Sales Effort, Coordination, Contract, Two-Period Marketing

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## 1. Introduction

O2O (online-to-offline) has changed many traditional industries. Many O2O platforms provide information, product and service to online customers and then direct them to offline business partners. For example, many sellers sell products or services on App Meituan, one of the biggest O2O platform in China. The online customer can place the order online and then visit the brick-and-mortar store (Li et al., 2017). At the same time, the offline customer can place order at the store. This kind of business is commonly seen in practice and has been studied a lot in literature. However, there is another kind of O2O business model.

This research is motivated by the practice in furniture industry. Nowadays,

more and more people choose customized furniture which can utilize the space effectively. Many customized furniture brands arise, such as Suofeiya, Oppein, and Shangpin Home Collection etc. Different customers have different requirements of designs. They need to communicate with the designer for many times. Thus, most of them have offline channels. Some of them operate in a centralized model and some of them operate in a decentralized model. In the era of mobile Internet, more and more manufacturers try to exploit the benefit of Internet. For instance, Shangpin Home Collection is one of the make-to-order furniture manufacturers in China who operates in an O2O environment. This company sells products mainly through offline franchisees. Besides offline channel, it owns an online channel. The online channel can provide the price and style information to customers. However, customers usually do not place orders online directly because they need the help of the designer to give the specific design. That is to say, there is two-period of marketing for the online customer. At the first period, the online customers can get information from the online channel of the manufacturer. Then the potential customer is directed to the nearest offline franchisee. The designer of the offline franchisee then measures the size of the customer's home and presents suitable designs for them. Then the customer decides whether to place the order.

During the two-period of marketing, the sales effort of the manufacturer such as advertisement and the service provided by the franchisee is critical to enhance the demand of online channel. The retailer's service effort can influence the customer directed by the manufacturer. That is, the sales effort of the retailer is performed after the sales effort of the manufacturer. Besides, the sales effort of the offline retailer also impacts the demand of the offline channel. This two-period of marketing in O2O channel has not been studied as so far. The interaction between the manufacturer and the offline retailer is an interesting issue. What is the optimal service level of the manufacturer and the offline retailer? How to stimulate each other to maximize the overall profit of the supply chain?

Usually, the profit of the decentralized supply chain is lower than the centralized setting (Dellarocas, 2012). In order to maximize the profit of the whole supply chain, many coordination contracts are studied in literature, such as buy back contract, wholesale price contract, revenue sharing contract etc. (Cachon & Lariviere, 2005). In this study, these questions will be explored: Whether the profit of the centralized setting is higher than that of the decentralized setting? What is the optimal contract to coordinate the supply chain to maximize the overall profit?

This paper studies a supply chain consisting of one manufacturer and one retailer. The manufacturer sells product through the retailer to offline customers. Besides, the manufacturer owns an online channel which provides the information about price and designs to online customers. At the same time, the manufacturer advertises on many platforms such as WeChat. The online customers

cannot place orders directly and they are directed to the offline retailer. The retailer provides services for them, such as designs of furniture. Then the customer decides whether to place the order.

The reminder of this paper is organized as follows. Section 2 presents a literature review. Section 3 describes the basic model. In Section 4, the equilibriums under centralized setting and decentralized setting are analyzed and numerical examples are used to illustrate the results. A two-way coordination mechanism is given in Section 5. This paper concludes in Section 6 with a discussion of implications and research directions.

## 2. Literature Review

This study relates to O2O channel, sales effort and supply chain coordination. Related literature is reviewed as follows.

### 2.1. O2O Channel

Many studies on O2O channel focus on dual channel who sells identical products or services and customers can place orders in either channel. [Li et al. \(2017\)](#) studies the cooperative advertising strategies in an O2O supply chain consisting of a seller and an online platform agent. The offline seller sells directly through brick and mortar stores and sells online through a platform agent. The customer can buy the product or service online or offline because the product or service is identical in both channels. The online demand is dependent on the advertising level of the seller and the platform simultaneously. [Yan & Pei \(2018\)](#) studies the return policies under the manufacturer-traditional retailer supply chain where the manufacturer opens an online channel to compete with the traditional retailer. [Chen \(2015\)](#) studies a two-echelon supply chain consisting of an offline retailer and a manufacturer. The retailer determines the retail price and the level of local advertising, and the manufacturer promotes the product's national brand. The manufacturer decides to sell online. The price schemes and cooperative advertising mechanisms on dual-channel supply chain competition are investigated.

Some studies consider the interaction between online channel and offline channel operations. [Gao & Su \(2017\)](#) studies the impact of the BOPS (Buy online and pick up in store) initiative on a retailer's operations. They find that not all products are well suited for in-store pickup. They develop a theoretical model to study the impact of self-order technologies on customer demand, employment levels and profits of restaurants who sells orders through online and offline channels. [David et al. \(2018\)](#) studies the impact of introduction of showrooms (physical locations where customers can view and try products) in combination with online fulfillment on demand generation and operational efficiency. They find that showrooms increase demand overall and in the online channel as well. Showrooms improve overall operational efficiency by increasing conversion in a sampling channel and by decreasing returns. [Santiago et al. \(2017\)](#) investigates

the cross-channel functionalities which allows customers to ship products to their local store free of charge when those products are not available in their local store. They study the effects of the introduction of cross-channel functionalities on the overall sales dispersion of retailers and the implication of these effects for inventory management.

## 2.2. Sales Effort

Sales effort is very important in attracting customers not only in online but also in offline. For online sellers, the advertising effort is crucial. For offline retailers, physical store assistance has a positive impact on customer satisfactory (Parasuraman et al., 1988; Heskett et al., 2008) and can influence demand (Taylor, 2002). Ofek et al. (2011) considers the impact of physical store assistance on product returns and demand.

Many studies about sales effort in dual-channel assume that the demand is influenced by the service level of the manufacturer and the retailer simultaneously. For example, Li et al. (2017) studies the cooperative advertising problem in O2O supply chains where the demand of both channels is simultaneously influenced by the advertising levels of the seller and the O2O platform. Xie et al. (2017) considers the manufacturer and the retailer advertise together and share the cost of advertising.

Some research studies the free riding problem in dual-channels, in which pre-sales services can be conducted separately from the actual sale of the products (Shin, 2007; Kucuk & Maddux, 2010). The pre-sales services can be conducted separately from the actual sale of the products, such as clothes, shoes, toys and furniture, etc. Zhou et al. (2018) considers a supply chain sells products through both online channel and a traditional retailer. The manufacturer's online channel free-rides the retailer's presales services. In this paper, free-riding does not exist because the customer cannot place order online directly. However, the manufacturer charges a portion of the revenue generated from the customers attracted through online channel, which may decrease the incentive of the retailer to provide higher sales effort.

## 2.3. Supply Chain Coordination

To avoid double marginalization effect, various contracts are designed to coordinate the supply chain. There are some classical contracts, such as buy-back/markdown contracts (Chen & Bell, 2011), target rebate contract (Taylor, 2002; Ferguson et al., 2006), quantity discount contract (Raju & Zhang, 2005), revenue-sharing contract (Cachon & Lariviere, 2005), quantity-flexibility contract (Tsay & Agrawal, 2000), two-part tariffs (Lau et al., 2008) and subsidy contract (Xiao et al., 2009). Readers can refer to Cachon & Lariviere (2005) for a review of supply chain contracts.

This paper relates to revenue sharing mechanism and subsidy mechanism. Cachon & Lariviere (2005) find that revenue-sharing contracts can coordinate

the supply chain. [Xu et al. \(2014\)](#) establish a dual-channel supply chain coordinating contract, which consists of a two-way revenue sharing contract. Manufacturer gets a fraction of the revenue generated by retailer's channel in the traditional revenue sharing contract, while retailer gets a fraction of the revenue generated by manufacturer's direct channel in the reverse revenue sharing contract.

Sales effort can enhance the demand. However, investment in sales effort incurs cost. The retailer makes a trade-off between the benefit and the cost. In order to encourage the retailer to provide higher sales effort, the manufacturer may provide subsidy to the retailer to share the cost of sales effort. [Wang & Gerchak \(2001\)](#) study the coordination problem of a supply chain when demand is shelf-space dependent. The manufacturer provides a subsidy to the retailer to share the inventory cost of displayed products. [Xiao et al. \(2005\)](#) design a price-subsidy rate contract to coordinate the promotion investments of the competing retailers under demand disruptions.

#### **2.4. Research Gap**

In the above studies, the customers can place the order online directly. However, none of them has studied the two-period marketing phenomenon in O2O channel where customers do not place orders online directly. They need the service of offline stores. For example, in the make-to-order furniture industry, online customers can get information online and then be directed to the offline stores. Customers decide whether to place the order after the brick-and-mortar store shows the designs. This paper fills this gap by exploring the interaction between a manufacturer and an offline retailer who provides service in brick-and-mortar store. Besides, the manufacturer operates an online channel which attracts customers and directs them to the offline retailer. Then, the retailer provides sales service to the potential customers. That is, there exists two-period of marketing.

However, none of them has considered the two-period setting where the retailer's effort can only influence the portion of online customers directed by the manufacturer. That is, the sales effort of the retailer is performed after the sales effort of the manufacturer.

### **3. Basic Model**

This paper studies a supply chain consisting of one manufacturer and one retailer. The manufacturer owns an offline channel which sells product through independent retailer and an online channel which tries to attract online customers and direct them to the offline retailer. The number of attracted online customers depends on the marketing sales effort of the manufacturer which is denoted by  $s_M \in (0,1)$ . How many of them will finally buy depends on the sales service level of the offline retailer which is denoted by  $s_R \in (0,1)$ . The offline demand also depends on the sales effort of the retailer. The supply chain operates in a make-to-order environment. The retailer acts as an intermediary between cus-

tomers and the manufacturer. The retailer provides services for customers, such as design services. After the customer places the order, the retailer transforms the order to the manufacturer. The service effort of the retailer is very important to attract the customer to place the order. The supply chain structure is shown in **Figure 1**.

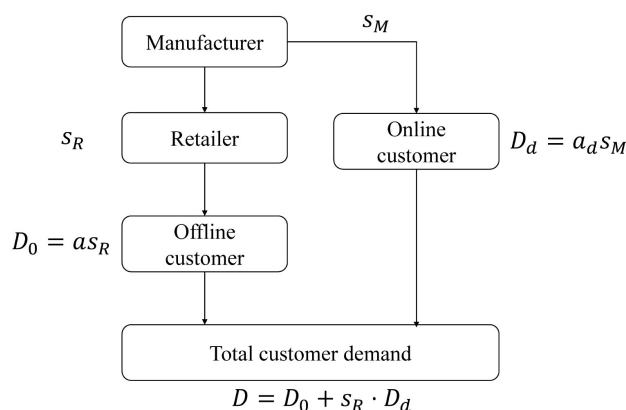
There are two periods of marketing for the manufacturer's online channel. At the first period, some online customers are attracted by the manufacturer, and then are directed to the offline retailer by the manufacturer. At the second period, the customer visits the nearest retail store to get the details of the product and the retailer provides services for them such as design services. Some customers may place orders at the retail store and some may just leave. At the second period, the final demand depends solely on the service effort of the offline retailer. Thus, the manufacturer has an incentive to encourage the retailer to provide higher sales effort. The manufacturer charges the retailer a portion of profit generated from the customers who are directed to the retailer. This action may have a negative effect on the retailer's incentive to provide higher sales effort.

Similar to **Taylor (2002)**, a multiplicative demand function of sales effort is adopted. Assume that the basic demand of offline channel and online channel are  $a$  and  $a_d$ , respectively. Thus, the demand of offline channel is  $D_0 = a s_R$ , the potential demand attracted by the manufacturer is  $D_d = a_d s_M$ . The final demand of online channel then is determined by the offline retailer's sales effort. The best situation is that all the customers attracted by the manufacturer's online channel place orders. The worst case is that none of them place orders at the offline retailer. For the offline retailer, the potential demand from online is  $D_d = a_d s_M$ , thus, the final demand of the retailer is  $D_d \cdot s_R = a_d s_M s_R$ .

The total demand will be

$$D = a s_R + a_d s_M s_R \quad (1)$$

Assume that the profit margin of each product is  $m$ . The retailer takes a fraction  $m\varphi \in (0,1)$  of the marginal profit and the manufacturer takes a fraction



**Figure 1.** Supply chain structure.

$(1 - \varphi)$ . The profit margin and revenue sharing rate are assumed exogenously given since the main focus of this study is sales effort of both members. For the marginal profit generated through online channel, the manufacturer charges a proportion of  $\sigma$ . The manufacturer and the offline retailer need to decide the online sales effort and the offline service effort, respectively. Following Ofek et al. (2011), the cost to provide the sales effort  $s_R$  is  $\eta s_R^2/2$  and the cost to provide the sales effort is  $\eta s_M^2/2$ , where  $\eta$  is the sales effort cost factor.

The profit of the manufacturer is

$$\pi_M = (1 - \varphi)mD - \eta s_M^2/2 + \sigma m s_R D_d \tag{2}$$

The profit of the retailer is

$$\pi_R = \varphi mD - \eta s_R^2/2 - \sigma m s_R D_d \tag{3}$$

In this game, the manufacturer and the retailer decide sales effort simultaneously. Note that in this paper, price is not considered since the major focus of this paper is the interaction between the sales effort of the supply chain members. This kind of assumption is not uncommon in literature, such as Li et al. (2017). The competition in furniture industry is very fierce in China. The products have little differentiation and the prices are relatively similar. Thus, the price of the product can be viewed as exogenously given. One of the furniture companies in china, Shangpin Home Collection, states that the price of the product is almost equal to cost plus profit margin. The cost is decided by market. As a result, it is reasonable to assume that the profit margin is exogenously given. In the market, it is the sales effort that determines the demand of the product.

## 4. Equilibrium

### 4.1. Centralized Setting

As a benchmark, the centralized setting is explored. In the centralized setting, the integrated supply chain decides the online and offline sales effort simultaneously. The profit of the whole supply chain is

$$\pi_C = mD - \eta s_R^2/2 - \eta s_M^2/2 \tag{4}$$

Proposition 1 shows the optimal online and offline sales effort of the manufacturer and the retailer, respectively.

**Proposition 1.** When  $\eta > a_d m$  and  $a < \min \left\{ \left[ \eta^2 - (a_d m)^2 \right] / (m^2 a_d), \left[ \eta^2 - (a_d m)^2 \right] / (m \eta) \right\}$ , under centralized setting, the optimal sales effort for the retailer and the manufacturer are  $s_R^{C*} = a m \eta / \left[ \eta^2 - (a_d m)^2 \right]$  and  $s_M^{C*} = a m^2 a_d / \left[ \eta^2 - (a_d m)^2 \right]$ , respectively. The profit of the whole supply chain is  $\pi_C^* = a^2 m^2 \eta / \left[ 2 \eta^2 - 2 (a_d m)^2 \right]$ .

**Proof:** Since  $\partial^2 \pi_C / \partial s_R^2 = -\eta < 0$ ,  $\partial^2 \pi_C / \partial s_M^2 = -\eta$  and  $\partial^2 \pi_C / \partial s_R \partial s_M = a_d m$ . Only when  $\eta^2 - (a_d m)^2 > 0$ ,  $\pi_C$  is a concave function over  $(s_R, s_M)$ . Thus,  $\eta > a_d m$  must be satisfied since  $\eta > 0$ .

The first-order conditions are  $\partial\pi_C/\partial s_R = m(a + a_d s_M) - s_R \eta = 0$  and  $\partial\pi_C/\partial s_M = a_d m s_R - s_M \eta = 0$ , respectively. By solving the first-order conditions together, the optimal sales effort of online and offline are

$s_R^{C*} = am\eta/\left[\eta^2 - (a_d m)^2\right]$  and  $s_M^{C*} = am^2 a_d/\left[\eta^2 - (a_d m)^2\right]$ , respectively. From  $s_R^{C*} \in (0,1)$  and  $s_M^{C*} \in (0,1)$ , the conditions  $s_R^{C*} = am\eta/\left[\eta^2 - (a_d m)^2\right] < 1$  and  $s_M^{C*} = am^2 a_d/\left[\eta^2 - (a_d m)^2\right] < 1$  must be satisfied. That is

$a < \min\left\{\left[\eta^2 - (a_d m)^2\right]/(m^2 a_d), \left[\eta^2 - (a_d m)^2\right]/(m\eta)\right\}$ . Then the maximum profit of the centralized supply chain is derived as

$$\pi_C^* = a^2 m^2 \eta \left[2\eta^2 - 2(a_d m)^2\right]. \square$$

From Proposition 1,  $\eta > a_d m$ , then corollary 1 is derived as follows.

**Corollary 1.**  $s_R^{C*} > s_M^{C*}$ .

Corollary 1 shows that the sales effort level of the retailer is higher than that of the manufacturer under centralized setting. The reason may be that the retailer's sales effort influences the potential demand from both online and offline. The manufacturer's sales effort can only influence online customers. The retailer has more incentive to provide higher sales effort.

## 4.2. Decentralized Setting

In this section, a decentralized setting is analyzed. The manufacturer and the retailer are independent entities and optimize their profits simultaneously. The equilibriums are derived as following.

**Proposition 2.** When  $M > 0$  and  $a < \min\left\{M/(m\eta\varphi), M/\left[m^2 a_d \varphi(1 - \varphi + \sigma)\right]\right\}$ , under the decentralized setting, the equilibrium sales effort for the retailer and the manufacturer are  $s_R^* = am\eta\varphi/M$  and  $s_M^* = am^2 a_d \varphi(1 + \sigma - \varphi)/M$ , respectively, where  $M = \eta^2 + a_d^2 m^2 [\sigma + \sigma^2 - 2\sigma\varphi - (1 - \varphi)\varphi]$ . The profit of the retailer is  $\pi_R^* = a^2 m^2 \eta^3 \varphi^2 / G$ . The profit of the manufacturer is  $\pi_M^* = a^2 m^2 \eta \varphi \left\{2\eta^2 (1 - \varphi) + (a_d m)^2 (1 - \varphi + \sigma) [\sigma(2 - \varphi) - \varphi + \varphi^2]\right\} / G$ . The profit of the total supply chain is

$$\pi_T^* = a^2 m^2 \eta \varphi \left\{\eta^2 (2 - \varphi) + (a_d m)^2 (1 - \varphi + \sigma) [\sigma(2 - \varphi) - \varphi + \varphi^2]\right\} / G$$

where  $G = 2\left[\eta^2 + (a_d m)^2 (\sigma - \varphi)(1 - \varphi + \sigma)\right]^2$ .

**Proof:** Since  $\partial^2 \pi_M / \partial s_M^2 = -\eta < 0$ ,  $\partial^2 \pi_R / \partial s_R^2 = -\eta$ , both  $\pi_M$  and  $\pi_R$  are concave functions. The first-order conditions are

$$\partial\pi_R/\partial s_R = -s_R \eta + m[a\varphi + a_d s_M (\varphi - \sigma)] = 0$$

and

$$\partial\pi_M/\partial s_M = -s_M \eta + a_d m s_R (1 + \sigma - \varphi) = 0.$$

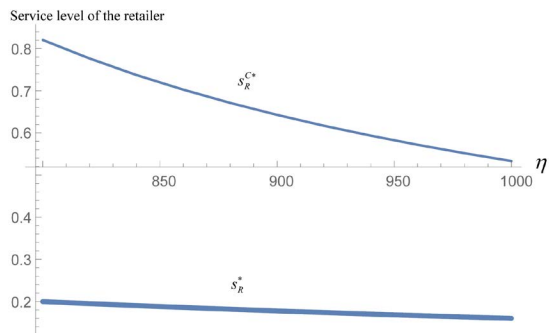
By solving the first-order conditions together, the optimal sales effort online and offline are  $s_R^* = am\eta\varphi/\left\{\eta^2 + a_d^2 m^2 [\sigma + \sigma^2 - 2\sigma\varphi - (1 - \varphi)\varphi]\right\}$  and



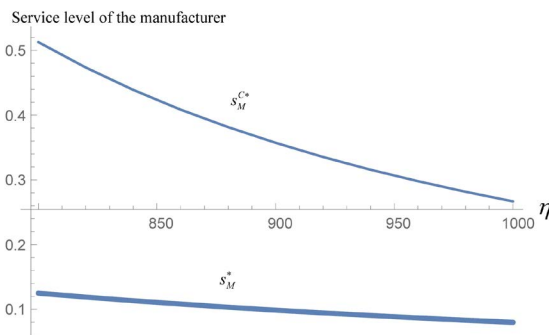
$s_M^* = am^2 a_d \varphi (1 - \varphi + \sigma) / \{ \eta^2 + a_d^2 m^2 [ \sigma + \sigma^2 - 2\sigma\varphi - (1 - \varphi)\varphi ] \}$ , respectively. Let  $M = \eta^2 + a_d^2 m^2 [ \sigma + \sigma^2 - 2\sigma\varphi - (1 - \varphi)\varphi ]$ . Note that  $s_M^* \in (0, 1)$  and  $s_R^* \in (0, 1)$  must be satisfied. That is  $M > 0$  and  $a < \min \{ M / (m\eta\varphi), M / [ m^2 a_d \varphi (1 - \varphi + \sigma) ] \}$ . Then the profits of the manufacturer and the retailer can be derived.  $\square$

Numerical examples are showed below to illustrate the results in centralized setting and in decentralized setting. The default values of the parameters are used as follows:  $a = 80; a_d = 100; m = 5; \varphi = 0.6; \sigma = 0.4$ . The values of these parameters ensure that the equilibrium exists and the service levels are in the interval  $(0, 1)$ .

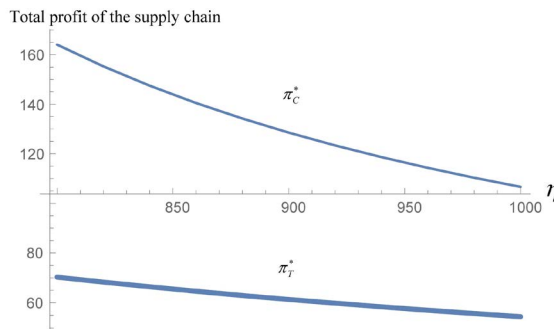
**Figure 2** shows the service level of the retailer versus the sales effort cost factor in centralized and decentralized settings. The thin curve denotes the service level of the retailer under centralized setting, whereas the thick curve denotes service level of the retailer under decentralized setting. It shows that the service level of the retailer under decentralized setting is lower than that of the centralized setting. The service level of the retailer under both settings decreases with the sales effort cost factor. **Figure 3** shows the service level of the manufacturer versus the sales effort cost factor under centralized and decentralized settings. The results are similar with that of the retailer. **Figure 2** and **Figure 3** demonstrate that the decentralization of the supply chain lowers the service levels of both members. **Figure 4** illustrates the profit of the supply chain under centralized and decentralized setting. It shows that the profit of the supply chain under



**Figure 2.** The service level of the retailer versus the sales effort cost factor.



**Figure 3.** The service level of the manufacturer versus the sales effort cost factor.



**Figure 4.** The total profit of the supply chain versus the sales effort cost factor.

decentralized setting is lower than that of the centralized setting. As a result, the supply chain needs coordination to maximize the profit of the whole supply chain. In next section, a coordination mechanism is explored to coordinate the supply chain.

### 5. Coordination Mechanism

In Section 4, the numerical illustration shows that the profit of the whole supply chain under decentralized setting is lower than that under centralized setting. In order to enhance the profit of the supply chain, supply chain coordination mechanism can be implemented. Similar to Song et al. (2017), the supply chain needs to coordinate the sales effort of the manufacturer and the retailer. Thus, a two-way subsidy contract is designed to coordinate the supply chain. Assume that the manufacturer undertakes  $t$  proportion of the retailer’s service effort cost  $t\eta s_R^2/2$  and the retailer undertakes  $(1-t)\eta s_R^2/2$ . At the same time, the retailer provides a subsidy for the manufacturer’s sales effort. The retailer undertakes  $k$  proportion of the manufacturer’s sales effort cost which is  $k\eta s_M^2/2$  and the manufacturer undertakes  $(1-k)\eta s_M^2/2$ .

Under two-way subsidy policy, the profit of the manufacturer is

$$\tilde{\pi}_M = (1-\varphi)mD - (1-k)\eta s_M^2/2 + \sigma m s_R a_d s_M - t\eta s_R^2/2 \tag{5}$$

The profit of the retailer is

$$\tilde{\pi}_R = \varphi mD - (1-t)\eta s_R^2/2 - \sigma m s_R a_d s_M - k\eta s_M^2/2 \tag{6}$$

**Proposition 3.** A two-way subsidy contract can fully coordinate the supply chain. The manufacturer undertakes  $t$  proportion of retailer’s sales effort cost, and the retailer undertakes  $k$  proportion of the manufacturer’s sales effort cost, where  $k = \varphi - \sigma$  and  $t = 1 - \varphi + (a_d m)^2 \sigma / \eta^2$ .

**Proof:** Because  $d^2\tilde{\pi}_R/ds_R^2 = -(1-t)\eta < 0$  and  $d^2\tilde{\pi}_M/ds_M^2 = -(1-k)\eta < 0$ ,  $\tilde{\pi}_R$  and  $\tilde{\pi}_M$  are both concave functions. The first-order conditions are as follows.

$$\begin{aligned} d\tilde{\pi}_M/ds_M &= -(1-k)s_M\eta + a_d m s_R (1 + \sigma - \varphi) = 0 \\ d\tilde{\pi}_R/ds_R &= -s_R(1-t)\eta + m[a\varphi + a_d s_M(\varphi - \sigma)] = 0 \end{aligned}$$

By solving the first-order conditions together, the equilibrium results are

$$\tilde{s}_R^* = a(1-k)m\eta\varphi / \left\{ (1-k)(1-t)\eta^2 + (a_d m)^2 [\sigma + \sigma^2 - 2\sigma\varphi - (1-\varphi)\varphi] \right\}$$

and

$$\tilde{s}_M^* = am^2 a_d \varphi (1-\varphi + \sigma) / \left\{ (1-k)(1-t)\eta^2 + (a_d m)^2 [\sigma + \sigma^2 - 2\sigma\varphi - (1-\varphi)\varphi] \right\}.$$

In order to coordinate the supply chain, the sales effort under the contract must be equal to that under centralized setting. Thus, let  $s_R^{C*} = \tilde{s}_R^*$ ,  $s_M^{C*} = \tilde{s}_M^*$ , the conditions can be derived as  $t = 1 - \varphi + (a_d m)^2 \sigma / \eta^2$  and  $k = \varphi - \sigma$ .  $\square$

Proposition 3 shows that the decentralized supply chain can be fully coordinated by a two-way subsidy contract. In coordinated setting, the decentralized supply chain can achieve the profit under the centralized setting.

## 6. Conclusion

This paper studies a two-period marketing problem in an O2O supply chain consisting of a manufacturer and an offline retailer. The manufacturer owns an online channel which markets to the online customers and directs potential customers to the offline retailer. Then the retailer provides services for the potential online customers. Besides, the retailer also provides services for offline customers. The service effort of the retailer influences both the demand of online and offline.

This paper firstly analyzed the centralized setting where the manufacturer and the retailer aim to maximize the overall profit of the supply chain. Then the decentralized setting is investigated. The results show that the service level of the retailer is higher than that of the manufacturer under centralized setting. Numerical examples illustrate that the service levels of both retailer and manufacturer under decentralized setting is lower than that of the centralized setting. The profit of the whole supply chain under decentralized setting is lower than that under centralized setting. That is, the decentralization of the supply chain decreases the service levels and profit of the supply chain. Then, a two-way subsidy contract is designed to coordinate the supply chain. The result shows that a two-way subsidy contract can fully coordinate the supply chain. The sales effort of two members can reach the levels under the centralized setting. This paper contributes to the literature as follows. Firstly, this paper studies a novel O2O supply chain which has two-period marketing problem, where the manufacturer builds an online channel which directs potential customer to the offline retailer. The sales effort of the manufacturer influences the demand of potential customer online. Then the potential customers are directed to the offline retailer who influences the purchases of these customers. The final demand coming from online channel depends on both parties' sales effort. Secondly, this paper builds game models to describe the optimization problems of the supply chain under centralized and decentralized settings. Thirdly, this paper designs a useful coordination mechanism to maximize the profit of the whole supply chain which can

be used in practice.

There are some interesting issues to study in the future. Firstly, this paper studies a supply chain consisting of a manufacturer and a retailer. The manufacturer sells to the retailer and at the same time operates an online website which directs potential customers to the offline retailer. The competition between supply chains hasn't studied in this paper. In the future, we can add another supply chain which competes with this supply chain. It would be interesting to study the decisions of supply chain members under supply chain competition. Secondly, this paper only considers the case that the potential online customer can be directed to the offline retailer. However, more and more people are using mobile phones. If you use mobile phone, it's inevitable to avoid advertisement. For example, WeChat is a very popular App in China. WeChat promotes advertisements. Thus, if the manufacturer advertises on WeChat, some offline potential customers may transfer to online website and then can be directed to the offline retailer. This phenomenon can complicate the model.

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### Conflicts of Interest

The author declares no conflicts of interest regarding the publication of this paper.

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