

Ground Ozone Level Prediction Using Machine Learning

Zhiying Meng

Beijing National Day School, Beijing, China

Email: 2061144961@qq.com

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Abstract

Because of the increasing attention on environmental issues, especially air pollution, predicting whether a day is polluted or not is necessary to people's health. In order to solve this problem, this research is classifying ground ozone level based on big data and machine learning models, where polluted ozone day has class 1 and non-ozone day has class 0. The dataset used in this research was derived from the UCI Website, containing various environmental factors in Houston, Galveston and Brazoria area that could possibly affect the occurrence of ozone pollution [1]. This dataset is first filled up for further process, next standardized to ensure every feature has the same weight, and then split into training set and testing set. After this, five different machine learning models are used in the prediction of ground ozone level and their final accuracy scores are compared. In conclusion, among Logistic Regression, Decision Tree, Random Forest, AdaBoost, and Support Vector Machine (SVM), the last one has the highest test score of 0.949. This research utilizes relatively simple methods of forecasting and calculates the first accuracy scores in predicting ground ozone level; it can thus be a reference for environmentalists. Moreover, the direct comparison among five different models provides machine learning field an insight to determine the most accurate model. In the future, Neural Network can also be utilized to predict air pollution, and its test scores can be compared with the previous five methods to conclude the accuracy of Neuron Network.

Keywords

Ground Ozone Pollution, Machine Learning, Classification, Logistic Regression, Decision Tree, Random Forest, AdaBoost, Support Vector Machine

1. Introduction

Ground ozone pollution has been a serious air quality problem over the years

and can be extremely harmful to people's health if no advanced forecasts are provided. However, the occurrence of an ozone polluted day depends on a lot of sophisticated chemical, physical, and geological factors, so it is too complicated and indirect to use simple math formula to calculate the ozone level. Fortunately, a group of scientists measured several environmental factors in Houston, Galveston and Brazoria area that might influence ground ozone pollution, which is the dataset used in this research. This group also utilized the same dataset to build models that can successfully predict the ground ozone level. Their paper, *Forecasting Skewed Biased Stochastic Ozone Days: analysis, solutions and beyond*, published in April 2007, researched about data mining techniques based on the collected dataset and had made huge improvements on the Huston ground ozone pollution forecasting system. On the other hand, in this research, five different machine learning models are trained to make binary predictions of ground ozone level (ozone day: 1, non-ozone day: 0).

Besides providing precise forecasting system for the citizens, this research also contributes to the field of machine learning. With the employment of five different models, the accuracy scores can be compared and the conclusion that which method is the most accurate can be derived relatively simple and clear. During the construction of each method, variables are changed five times to maximize each model's test scores. These scores are eventually used to compare the accuracy of each method and select the most precise one as the best prediction method.

2. Data Description and Preprocessing

This dataset is downloaded from the UCI website, called Ozone Level Detection Data Set. It includes 2536 instances with 73 attributes, containing only 1 date data and 72 numeric data. Features like T (temperature), WSR (wind speed resultant), RH (relative humidity), U (u wind: east-west direction wind), V (v wind: north-south direction wind), HT (geopotential height), KI (k index: thunderstorm potential), TT (t totals: assess storm strength), SLP (sea level pressure), SLP_ (SLP changes from yesterday), Prep (precipitation) are measured each day for 24 hours constantly from 1998.1.1 to 2004.12.31, although a great number of missing values are present. The maximum number of missing values of one feature is 299 in WSR0, and most data is continuously missing on the first 53 attributes from 7/1/2002 to 1/20/2003. The final prediction is binary, 0 means that day is non-ozone day and 1 means that day is polluted. In this dataset, about 2300 instances are classified as non-ozone days and 200 as ozone-days.

To show a brief view of this dataset, a few graphs of some chosen attributes are drawn (see from **Figures 1-4**). Because of the great numbers of missing values and low ozone-day proportion, adding missing values is chosen instead of deleting all rows directly. This dataset was recorded in a constant timeline, so it is reasonable to fill in the data for a single row with the average of the previous day's data and the next day's data. However, when it comes to continuous loss of data, they have to be calculated as the average of the previous year's data and the

next year's data. The following steps are all based on this filled dataset.

For the purpose of checking the accuracy of this final classification model, it is divided into two groups with 70% of the data as the training set and 30% as the testing set.

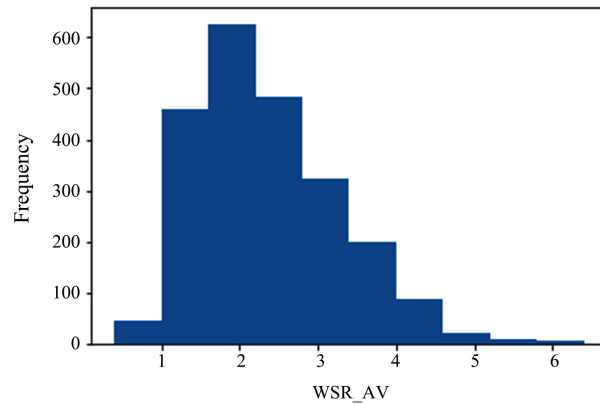


Figure 1. The average wind speed in one day has maximum frequency around 2 and lower frequency as the speed gets lower or higher than 2.

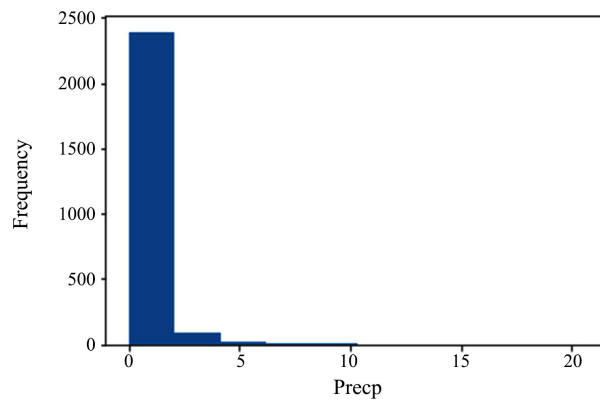


Figure 2. Almost 95% of precipitation values are 0, only in a few days, there are values from 1 to 10.

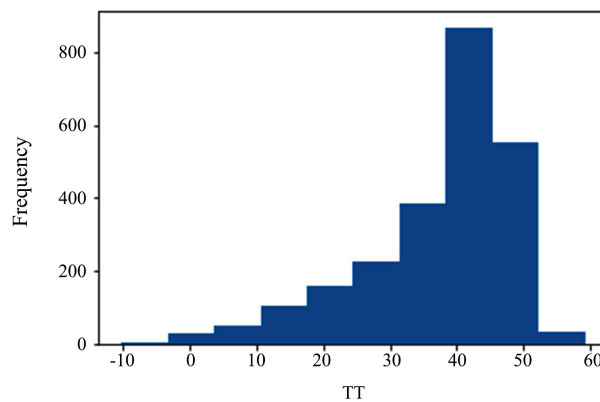


Figure 3. The assess storm strength has a maximum frequency from 40 to 50.

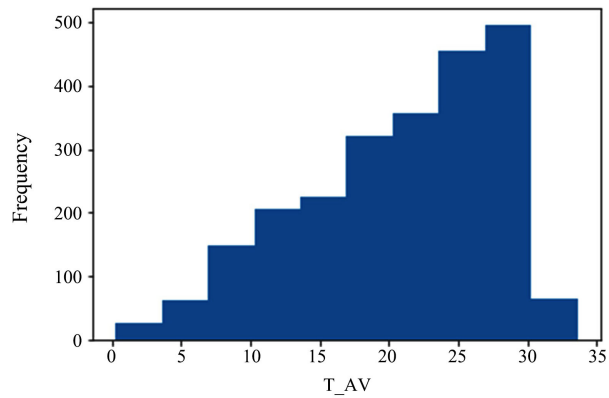


Figure 4. The average temperature in one day has frequencies steadily increasing from 0 to 30 degrees, and suddenly fell down between 30 and 35.

On the other hand, Z scale is used to standardize the dataset so that all the attributes will have the same weight. The data after compression $x' = (x - u)/x_{rms}$, where u is the mean value and x_{rms} is its root-mean-square value calculated with the formula below.

$$x_{rms} = \sqrt{\frac{x_1^2 + x_2^2 + \dots + x_n^2}{n}}$$

3. Analysis with Different Machine Learning Models

3.1. Principal Component Analysis (PCA) and Logistic Regression

Logistic Regression [2] is a statistical model using a logistic function to predict binary outcomes. Since this dataset contains too many attributes, feature attraction is needed before building the actual machine learning model. Principal Component Analysis (PCA) [3] is a statistical procedure that is used to convert a set of possible related variables into a set of linearly uncorrelated variables called principal components, which means to reduce the dimensions of this dataset and select some principal features.

As stated in the introduction part, one of the goals of this research is to determine the number of principle features chosen, so different constants from 30 to 70 are tried in building the logistic regression models and calculating the accuracy scores respectively. After repeating the same steps of logistic regression for 10 times, the mean values of scores of the same constant can be calculated and compared with others.

However, because of the small number of instances and the low proportion of ozone days in this dataset, at first different logistic models with the same number of principal components have the exact same score after repeated 10 times. Hence, an additional method is used in order to let the regression model consider the deviation value of the sample itself, reduce the probability for the prediction result to be all normal days. By utilizing this method, scores for different regression models eventually change, but the average score is lowered.

Eventually, we can see that when choosing 72 numbers of principal components, which has the exact effect of not using PCA to extract features, the machine learning model is the most accurate one. In conclusion, this dataset doesn't need feature reduction to produce a better model, so the final logistic regression model is influenced by all 72 attributes of the original dataset, with the highest train and test scores of 0.859 and 0.800 (see from **Figure 5**).

3.2. AdaBoost

AdaBoost [4], the abbreviation of Adaptive Boosting, is a lifting algorithm combining multiple weak classifiers to form one strong classifier. This model adapts this dataset by increasing the weights of wrongly classified instances and lowering the correctly classified instances' weights, then using the updated parameters to train the next weak classifier. This iteration continues until the designated error rate or the maximum iteration times is reached. When combining all weak classifiers together, those with higher accuracy rate are added with higher weights while the less accurate ones have lower weights.

The parameter in this model is `n_estimators`, which is the numbers of week classifiers that will be added together to form the final learning model. It is varied from 300 to 700 to find the highest accuracy testing score possible without overfitting. When the `n_estimators` is set to 400, the train and test scores are the highest: 0.970 and 0.938 (see from **Figure 6**).

3.3. Decision Tree

The second method used to predict the ozone level is Decision Tree [5], which is a symbol of the mapping relation between the objects' features and their values. Each node in the tree stands for one object, each split branch stands for some possible attributes of this object, and the path from each leaf node to the root node is the value of the leaf node. The criterion for this decision tree is entropy, which means the uncertainty of the random variables. The smaller the entropy is, the less uncertainty the data has, so we want to lower the entropy as much as possible.

Max depth, the length of the longest path from the tree root to a leaf, is one variable in this machine learning model and is changed from 2 to 6. As this graph shows, the best train and test scores are about 0.940 and 0.930 respectively when max depth is 3 (see from **Figure 7**).

3.4. Random Forest

Random Forest [6] is a general technique of random decision forest, which constructs multiple decision trees at a training time and output the class as the mode or mean of the classification of individual trees. This model is using a simple bagging thinking, and is similar to the principle of AdaBoost.

One of its variables is `n_estimators`, which stands for the number of decision trees the whole forest contains. This variable is set as 400 because of the result of AdaBoost model where 400 `n_estimators` can maximize the accuracy scores. The

value of max depth is also settled because the decision tree model shows the best accuracy when it is set at 3. Another variable, max features, is the size of random feature subsets to consider when splitting a node, and is set as five different values from 5 to 17. The Random Forest model eventually reach the maximum scores at the value of 7 (train: 0.966; test: 0.942) (see from **Figure 8**).

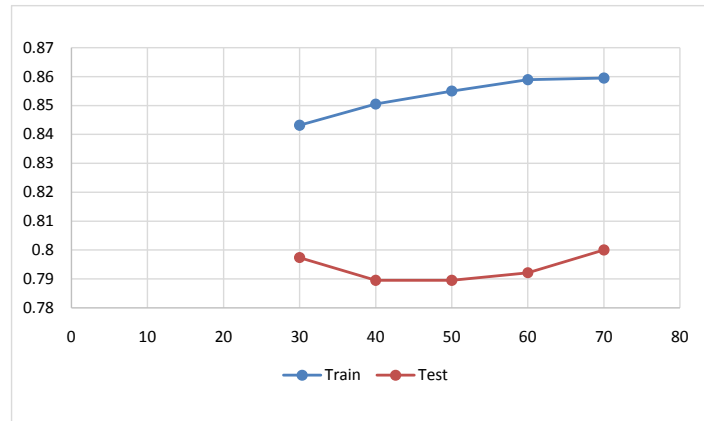


Figure 5. Logistic Regression accuracy scores with different numbers of Principle Components.

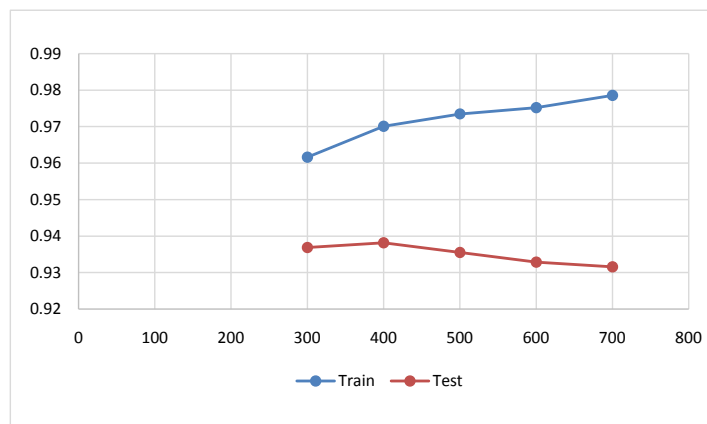


Figure 6. AdaBoost accuracy scores with different n_estimators.

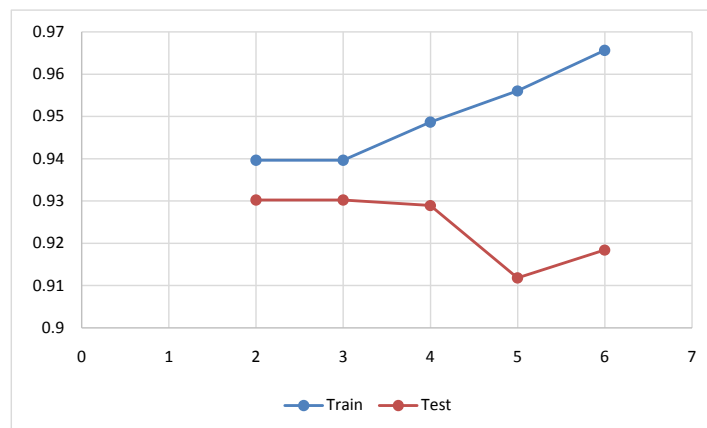


Figure 7. Decision Tree accuracy scores with different max_depth.

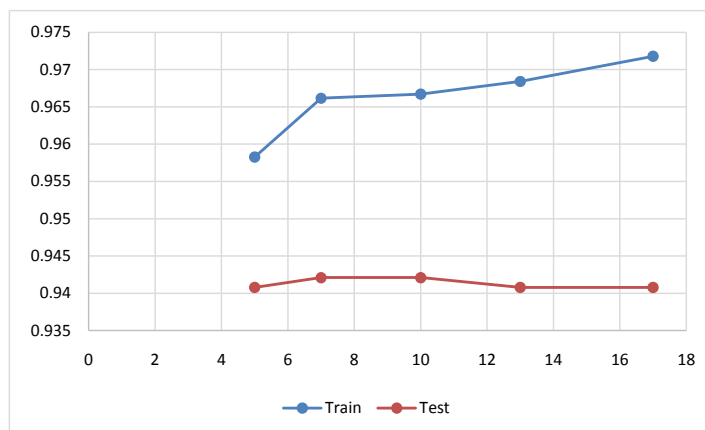


Figure 8. Random Forest accuracy scores with different max_features.

3.5. Support Vector Machine (SVM)

SVM [7] is a machine learning model using kernel method (non-linear regression) to make binary predictions. In linear SVM, data is first transferred to an eigenspace by non-linear mapping, then a linear machine learning method is used to classify data. Linear SVM's decision rule can be shown using the inner product of train and test sets. Kernel method, on the other hand, is able to directly calculate the inner product inside eigenspace, thus can handle non-linear division problems. The first variable kernel is set as "rdf", meaning to use kernel method instead of linear classification; the second variable gamma is set as "auto", standing for automated choosing kernel constants.

By adjusting different values of error tolerance C, the third variable, from 7 to 20, the highest train score 0.984 and test score 0.949 are reached when C equals to 13 (see from **Figure 9**).

4. Conclusions

Ground ozone pollution is considered as a very serious environmental problem due to its strong influence on people's health; therefore, a more accurate forecasting system is certainly a necessity.

Based on the dataset provided by the UCI website, this research is able to correctly predict the air pollution in Bostn area according to various attributes of the location and its weather. This research used five different methods to classify the ground ozone level by indicating whether the day is an ozone day (class = 1) or not (class = 0). However, some limitations of this prediction are that there are a lot of original missing values and that the instances are too small for more precise model training. After solving these problems, machine learning models are trained by changing variables in order to create the best models.

Considering about the large number of attributes, Principal Component Analysis (PCA) is applied first to maximize the accuracy which is calculated using logistic regression. Since the score is the highest when the total 72 features are considered, PCA is proven to be unnecessary. The following methods are AdaBoost, decision tree, random forest, and Support Vector Machine (SVM).

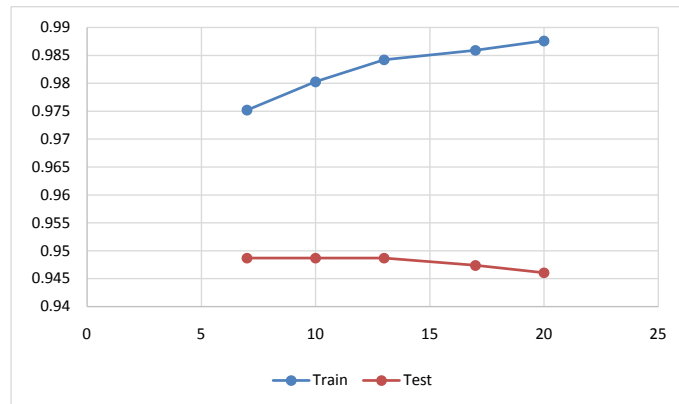


Figure 9. Support Vector Machine accuracy scores with different error tolerance (C).

Table 1. Accuracy scores comparison for five machine learning models.

Model	Variable	Training set (corresponding accuracy score)	Testing set (maximum accuracy score)
Logistic Regression	Number of Principal Components	0.859	0.800
AdaBoost	n_estimators	0.970	0.938
Decision Tree	max_depth	0.940	0.930
Random Forest	max_features	0.966	0.942
Support Vector Machine	Error tolerance (C)	0.984	0.949

Eventually their train and test scores are compared and this research reached a conclusion that using SVM to predict binary outcomes is the most accurate method, which has the highest test score of 0.949 (see from **Table 1**).

In the future, I will probably try classifying this data using Neural Network or Deep Learning techniques, and then compare their accuracy scores with the preceding five methods.

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Conflicts of Interest

The author declares no conflicts of interest regarding the publication of this paper.

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